

Stony Brook University
Department of Campus Recreation
5 v 5 INDOOR SOCCER

DEADLINE: The deadline for rosters is 9/14/10 in the Campus Recreation office room G-7 by 5:00pm.

All Managers must attend the MANDATORY MANAGERS MEETING @ 6:45pm on 9/14/10 in **SBU 237**.

FEES: All teams must have a \$40.00 Forfeit Fee on file with the Intramural Office. If the team does not have a Forfeit Fee on file they must provide one at the time of registration. **Absolutely No Exceptions!!**

Any members of an Intramural team that are Faculty/Staff or Graduate Students must pay a \$20.00 participation fee before they participate. You must pay the \$20.00 fee in the Campus Recreation office. Our office is open Monday through Thursday 10am to 5pm, and on Friday 9am to 5pm.

SCHEDULE: Intramural schedules will be posted on the Bulletin Board across from the office by Friday, September 17th. It is the Manager's responsibility to record the schedule and distribute to members of your team. Games will be scheduled Monday - Thursday 8:00pm to 11:00pm in the Sports Complex Arena. Please indicate on the roster form the Days and Times your team is not available to play. Every effort will be taken to schedule according to request. PLEASE NOTE, for the playoffs your team may be scheduled to play any time Monday - Thursday 8:00pm to 11:00pm (preference will not be given for the playoffs).

FORFEITS/DEFAULTS: Teams are required to follow the schedule that is provided for their team. If your team is unable to attend a contest, it is the manager's responsibility to notify the Department of Campus Recreation @ 632-7168 prior to 3:00 P.M. on the scheduled day. This will be recorded as a default. Failure to notify the office by 3:00 P.M. or if no members of the team show up, the contest will result in a FORFEIT and loss of the \$40.00 forfeit fee.

UNIVERSITY I.D.: All participants must present the Intramural Supervisor with Stony Brook University I.D. to participate in the games. Also, faculty/staff and graduate participants must obtain an intramural participant card for the 2010-2011 academic year (cost is \$20.00). Individuals not possessing a **SBU I.D.** card and/or an **Intramural Participant Card** will not be permitted to participate. **ABSOLUTELY NO EXCEPTIONS!!**

THE RULES: Please check them out on our website at www.recreation.sunysb.edu

ABSOLUTELY No alcoholic Beverages are allowed at the Intramural Games!!!! Persons abusing this rule will be banned from the Intramural program PERMANENTLY.



INTRAMURAL SOCCER RULES

ALL THE BASIC RULES FOR INTERCOLLEGIATE SOCCER EXCEPT FOR THE FOLLOWING:

1. There are five (5) players to a team, including the goalie. You must have four (4) players to start the game. If a team does not have four (4) players by the start of the game, but at least three (3) players from the team are present, then a default will be declared. If no players arrive or less than three (3), a forfeit will be declared.
2. A five (5) minute grace period will be given for the minimum number of players to arrive for each team.
3. **Dress Attire:**

Acceptable

Athletic Shorts/Pants
Sweat Bands
Headbands/Skull Caps
White Soled Sneakers

Unacceptable

Metal/Rubber Spiked Shoes/Cleats
Jeans, Pants/Shorts with Cargo Pockets
Jewelry/Livestrong Bracelets
Brimmed Hats
Open Toed Shoes

4. **No jewelry is permitted! NO EXCEPTIONS! This includes rubber wrist (Livestrong) bands. Any player found wearing jewelry after being warned, will be assessed a Yellow Card.**
5. Captains are the only people permitted to talk to the referees at any time.
6. There will be two 13 minute halves of continuous running time (NO injury time). Teams will switch ends of the field after the first half ends. There will be a three (3) minute rest period between halves. If a team is ahead by more than three (3) goals at any time during the last two (2) minutes (**times may vary**) of the 2nd half, the game will end.
7. **ABSOLUTELY NO SLIDE TACKLING!!!!** An automatic yellow card will be awarded to that player and the opposing team will be given possession of the ball.
Violation: A Direct Kick
8. There are **NO TIME OUTS!!!!**
9. There is **NO OFFSIDES!!!!**
10. Substitutions may be made on any dead ball and for an injured player. No other substitutions will be allowed at any time. Five (5) seconds will be given to substitute and will be counted out loud by official.
Violation: Illegal Substitutions will result in a yellow card
11. The offensive team has 10 seconds to put the ball in play outside the “center circle” on the kickoff. Failure to comply with this rule shall result in an indirect free kick taken from the center circle by the defensive team.
Violation: An Indirect Kick
12. Only six (6) seconds will be permitted for the goalie to release the ball from hand possession.
Violation: An Indirect Kick from where the goalie was standing
13. Goalie cannot throw past half field on the fly. Goal kicks cannot go past half field on the fly, but must leave the goalie's box before being touched by another player.
Penalty: Indirect kick
14. If the ball hits the ceiling:
Penalty: Indirect kick for opposing team at mid court.

15. Only six (6) seconds will be permitted for any player to put the ball back into play (corner kicks, kick-ins, etc.).

Violation: Opposing team gains possession

16. All players must be outside the "18yd box", except for the kicker, on a goal kick. NO players are permitted to touch the ball until the ball has exited the "18 yd box".

Violation: An Indirect Kick

17. Goal kicks will be permitted to be taken from anywhere within the "goal box".

18. Goalkeepers may not pick up the ball on a pass back from their own team, unless the ball is volleyed to them from another teammates head.

Violation: An Indirect Kick

19. Goalkeepers may not pick up the ball again with his/her hands after it has been released from his/her possession and has not touched another player.

Violation: An Indirect Kick

20. ENCROACHMENT: On direct and indirect free kicks, opposing players must remain ten (10) yards away from the ball in all directions. Players will receive one warning for encroaching after which the referee has the right to give a yellow card.

21. **Only two ex-Varsity players are permitted to play per team. The ex-Varsity players must also have NOT participated in a Varsity level game for ATLEAST two (2) years (24 months).**

22. **DIRECT KICKS ARE AWARDED FOR THE FOLLOWING:**

- ⊗ ALL hand balls
- ⊗ Tripping
- ⊗ Jumping at or on a player
- ⊗ Holding/Pushing
- ⊗ Charging
- ⊗ Slide Tackling (Automatic Yellow Card)

23. **INDIRECT FREE KICKS ARE AWARDED FOR THE FOLLOWING:**

- ⊗ Dangerous Play (i.e. high kick)
- ⊗ Player leaves the field of play without permission
- ⊗ Kicking the ball while in possession of goal keeper
- ⊗ Delay of Game
- ⊗ Charging opponent not within playing distance of ball
- ⊗ Goalkeeper delays clearing the ball
- ⊗ Misconduct

24. **Cautionable Offences (YELLOW CARD= At least an instant C sportsmanship rating)**

- ⊗ Unsporting Behavior
- ⊗ Shows dissent by word or action
- ⊗ Persistently infringes the rules of the game
- ⊗ Delays the restart of play
- ⊗ Fails to respect the required distance when play is restarted with a corner kick or free kick
- ⊗ Exits or re-enters the field of play without the referee's permission

25. **Offences warranting dismissal from the game(RED CARD)**

- ⊗ Serious Foul Play
- ⊗ Violent Conduct
- ⊗ Spits at an opponent or any other person
- ⊗ Denies the opposing team a goal or an obvious goal scoring opportunity by deliberately handling the ball (excludes goalkeeper in own penalty area)
- ⊗ Denies an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick

- ⚽ Uses offensive, insulting or abusive language and/or gestures
- ⚽ Receives a second caution in the same match (two yellow cards=one red card)

Co-Rec Rules:

In the Co-Rec division, there must be a minimum of two (2) female players on the field at all times

BREAKING TIE GAMES ONLY DURING PLAYOFFS: PK Shoot Out

1. Each team can use only the players on the field when time expired.
2. Goalie who finishes the game must remain as goalie for all penalty kicks unless he/she has sustained an injury.
3. A coin toss decides which team kicks first
4. Teams will switch after each kick.
5. Each player will take one penalty kick, alternating from one team to the other.
6. Once the official has put the ball into position, the kicker must kick within ten (10) seconds or lose his/her chance.
7. One point goes to the team scoring the most penalty kicks.
8. In case the game is still tied at the conclusion of the first round of penalty kicks, teams will start with shooter #1 and go into sudden death. If it is still tied shooter #2 will go into sudden death and so on.

PLAYING CONDUCT

The referees are in complete charge of the game. Abusive language and/or conduct will not be tolerated. Officials are instructed to eject players and to call the game if language and/or conduct get out of order. No warning is necessary. Players that are ejected from a game for any reason must leave the playing facility and will be suspended from the teams' next contest. Any individual who is ejected must make an appointment with the Intramural Director before he/she is reinstated to play again. A second ejection warrants termination from the league.

THIRD PARTY AND BENCH CLEARING WILL NOT BE TOLERATED!

Any third party member that participates in a fight will be asked to leave the contest site along with members involved in the initial fight and will be suspended from the team's next scheduled contest. If at any time a team leaves the bench for a confrontation with another player, team or official, the intramural contest will be suspended and all team members will be asked to leave the premises. The team is automatically ineligible until reinstated by the Director of Intramurals.

Soccer Defined

Free Kicks

For both Direct and Indirect free kicks, the ball must be stationary when the kick is taken and the kicker does not touch the ball a second time until it has touched another player.

The Direct Free Kick

- ⚽ If a direct free kick is kicked directly into the opponents' goal, a goal is awarded.
- ⚽ If a direct free kick is kicked directly into the team's own goal, a corner kick is awarded to the opposing team.

The Indirect Free Kick

- ⚽ A goal can be scored only if the ball subsequently touches another player before it enters the goal.
- ⚽ If an indirect free kick is kicked directly into the opponents' goal, a goal kick is awarded
- ⚽ If an indirect free kick is kicked directly into the team's own goal, a corner kick is awarded to the opposing team

Kick-Ins

A kick-in is a method of restarting play when the ball has exited either side of the field, replacing the typical outdoor soccer throw-in. The ball is to be placed on or behind the line from where it exited the field.

A goal CANNOT be scored directly from a kick-in.

A Kick-in is awarded:

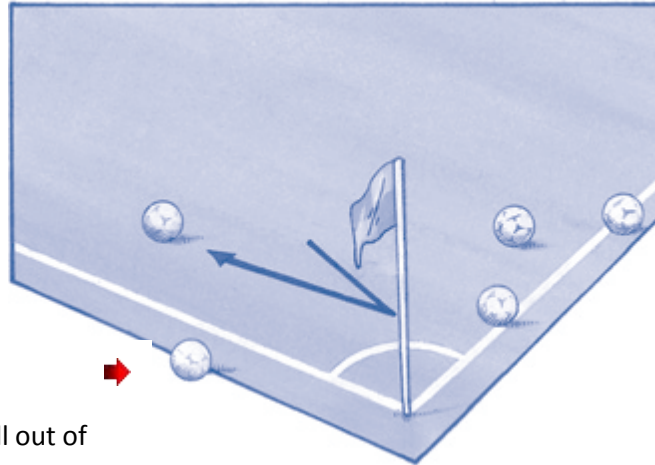
- ⚽ When the WHOLE ball passes over the touch line, either on the ground or in the air
- ⚽ From the point where it crossed the touch line
- ⚽ To the opponents of the player who last touched the ball

The kicker may not touch the ball again until it has touched another player.

All opponents must stand no less than two (2) meters from the point at which the kick-in is taken.

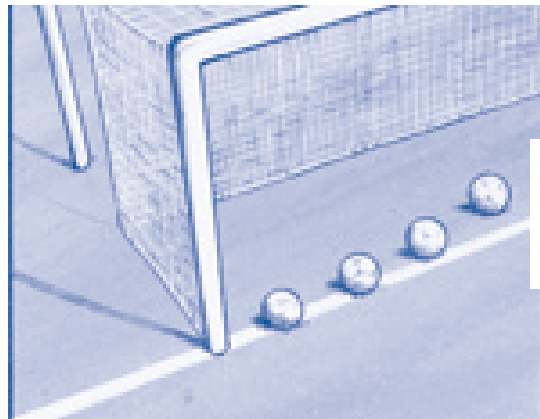
The ball is in play immediately after it enters the field of play.

Is the ball in or out? (Courtesy of FIFA Law of the game 2006)



This ball is the only ball out of play in this image. The rest are still considered to be in play.

Goal or No Goal? (Courtesy of FIFA Law of the game 2006)



← This is the only ball that would be considered a goal in this image.

Correct Throw-In (Courtesy of FIFA Law of the game 2006)



← Both hands are being used and coming from completely behind the head.

← Both feet are planted on the ground.

Hand Gestures Referee's Might Use:

Points to Corner of Field=	Corner Kick
Points to Penalty Spot=	Penalty Kick
Points to Goal Area=	Goal Kick
Points to Goal Line with One Arm=	Direct Free Kick
Points to Goal Line with One Arm, W/ Other Arm Pointing Up=	Indirect Free Kick
Points to Center of the Field=	Goal/Kickoff

Direct Free Kick



Indirect Free Kick



Goal Kick



Corner Kick



Penalty Kick



Office of the Dean of Students
Academic and Judicial Requirements for Undergraduate Student Employees

The Office of the Dean of Students believes that academic success is the first priority for all student employees, taking precedence to employment. As such, the Office of the Dean of Students monitors the academic success of all student employees who work within area. To further support the academic success of our student staff, grade point averages will be monitored on a semester basis and all undergraduate employees in the Dean of Students Area will be required to maintain a minimum cumulative grade point average (GPA) of 2.25. The actions described below will be taken by the Supervisor to reward students-who excel, to assist students whose grades are declining, or to advise students who do not meet the academic requirements for employment.

Academic Status	Supervisor's Response
Dean's List	The Area Senior staff (or designee) presents the student with a Certificate of Achievement from the Dean of Students and the student is placed on the Dean of Students' Honor Roll.
Cumulative grade point average (GPA) is 2.249 or lower for one semester .	<ol style="list-style-type: none"> 1. The Supervisor has an Advising Meeting with the student to discuss the academic situation. 2. The Supervisor issues a Notice of Advisement to the student which serves as a reminder that all student staff must maintain a minimum cumulative 2.25 GPA, that failure to maintain this requirement will result in dismissal from employment, and the following two provisions: <ol style="list-style-type: none"> a. The letter <i>requires</i> that the student attend a Time Management/Study Skills workshop offered by a staff member within the DOS Area. b. The letter <i>recommends</i> that the student meet with his/her professional advisor (e.g. Academic Advising & Pre-Professional Center, EOP/AIM, Athletic Advising, and Engineering & Applied Sciences). 3. The Supervisor will perform Attendance Verification that the students attended the Time Management/Study Skills workshop.
Cumulative grade point average (GPA) is 2.249 or lower for a second semester .	<ol style="list-style-type: none"> 1. The Supervisor has an Advising Meeting with the student to discuss the academic situation. 2. Notice of Probation which indicates that failure to earn the minimum cumulative 2.25 GPA by the end of the current semester will result in dismissal from employment. 3. The letter <i>requires that the student meet with his/her professional advisor</i> (e.g. Academic Advising & Pre-Professional Center, EOP/AIM, Athletic Advising, and Engineering & Applied Sciences). 4. The Supervisor will perform Attendance Verification that the student attended meeting with an Academic Advisor.
Cumulative grade point average (GPA) is 2.249 or lower for a third semester .	<ol style="list-style-type: none"> 1. Supervisor has an Exit Meeting with the student informing him/her that they are dismissed. The Supervisor issues a Notice of Dismissal.

Judicial Standing – All student-employees must be in good judicial standing with the Office of Community Standards and Campus Residences Judiciary. The Office of the Dean of Students will perform regular judicial checks with the Office of Community Standards. In the event a disciplinary record is found for a current or

prospectively employed student, the record is reviewed by the appropriate supervisor. Any action taken is at the discretion of the Supervisor and may include dismissal.

Employee Name: _____ Employee Signature: _____

Employee Solar ID: _____ Date: _____